

Morten D. Laursen

Birthday: 27/06/93 **Email:** mortendlaursen@protonmail.com

Nationality: Denmark **Address:** København Ø 2100, Denmark

https://www.linkedin.com/in/mortendlaursen/

Profile

Developer and tech enthusiast 🦊

Work Experience

Full Stack Developer, **Contract**

Wisdome, Copenhagen 06/2020 - 09/2020

At Wisdome I was developing a social network focused on knowledge sharing. I was responsible for everything in the development process ranging from design to implementation. The application was developed in the .net core platform with a PostgreSQL database.

Teaching students enrolled in Business Administration and IT (Ha (it.)) distributed

systems based on a hands-on approach. This includes how to develop a rest API in Java and a web client in JavaScript to communicate with it. Even more important, I learn a

Instructor - Distributed Systems

Copenhagen Business School, Copenhagen 08/2017 - Present

lot about communicating. As distributed systems is a fall semester, I teach from September to December.

Travel Coordinator (guide)

Skinetworks, Sölden 01/2019 - 04/2019

I have always had a passion for skiing and when I got accepted to study at Kyoto University for my second semester of my master's degree, I had a break between January and April, and I seized the opportunity to work as a ski guide - not only because I wanted to ski, but also because it was an opportunity to improve my self in a different way than I could through a traditional office job. During this period I learned a lot about communication, conflict resolution, responsibility and most importantly teamwork (especially in stressful situations)

Developer

Reepay, Copenhagen 08/2018 - 01/2019

In close collaboration with a designer I completely redesigned both their main webpage along with their client web application, where I constantly had to make sure that the backend continuously integrated with the frontend.

Working at a fintech company taught be a lot about being meticulous in everything in the development phase and do extensive testing, but also in my thinking in how we would employ common good practices to make sure that we always up to date in regards to security.

Iunior Front-end Developer

Statum, Copenhagen 08/2017 - 07/2018

At Statum my primary work consisted of web development in Angular 1.4. This included refactoring, testing, designing and implementing new ideas in close collaboration with the backend developers. The backend was run on a PostgreSQL database with GraphQL as the query language. Furthermore, I managed the WordPress website and was a part of developing the theme at https://statum.dk from scratch.

As a development team we worked in an agile manner in the SCRUM framework, managed in Jira, with emphasis on idea validation and fast prototyping. All our ideas came from insights from customers, partners, employees and was organized in Productboard. As a company we followed the Google invented Objective Key Results (OKR) structure with quarterly objectives and weekly sprints.

In 2018 Statum pivoted their business model and unfortunately the entire development team were let go, including me (https://bit.ly/2PeEisV)

Education

MSc in Computer

Science

- Security *IT-University of*

Copenhagen

2018 - 2020

- Advanced Programming (Scala) - Practical Concurrent and Parrallel Programming

- Advanced Machine Learning

- Master thesis in Machine Learning and NLP detecting offensive speech in. Grade: 12

GPA: 9,91

Exchange program

- Statistical Learning Theory

Kyoto University, Kyoto, Japan

- Pattern Recognition

- Algorithm Design

- Information System Design

4/2019 - 8/2019

- Language Information Processing

BSc in Business **Administration and Information Systems** - The company's decision-making situation

- Programming and development of small systems and databases

- IT project management and IT change management

- Distributed systems, etc.

Copenhagen Business School, Copenhagen

2015 - 2018

Bachelor project in a danish Fintech startup providing short term loans to small business. Emphasis on organizational teory and UX/UI of a prototype. Grade: 10

GPA: 10,1

BSc in Software Development

- Basic programming

- Project work and communication

IT-University of

- Foundations of Computing - Discrete Mathematics

Copenhagen 2014 - 2015

- Systematic design of user interfaces - Algorithms and data structures, etc.

Naturvidenskabelig student

- Math A. - Physics A.

Birkerød Gymnasium

- Chemistry B.

2009 - 2012

GPA: 9,0

JavaScript ••••

HTML/CSS ••••

Java

PHP ••••

Angular ••••

Python ••••



nterests









Nature





Technology

Science

Travel

Badminton

Skiing